DACORD

Computer-Assisted Drawing of Archaeological Pottery (the CADAPtable system)

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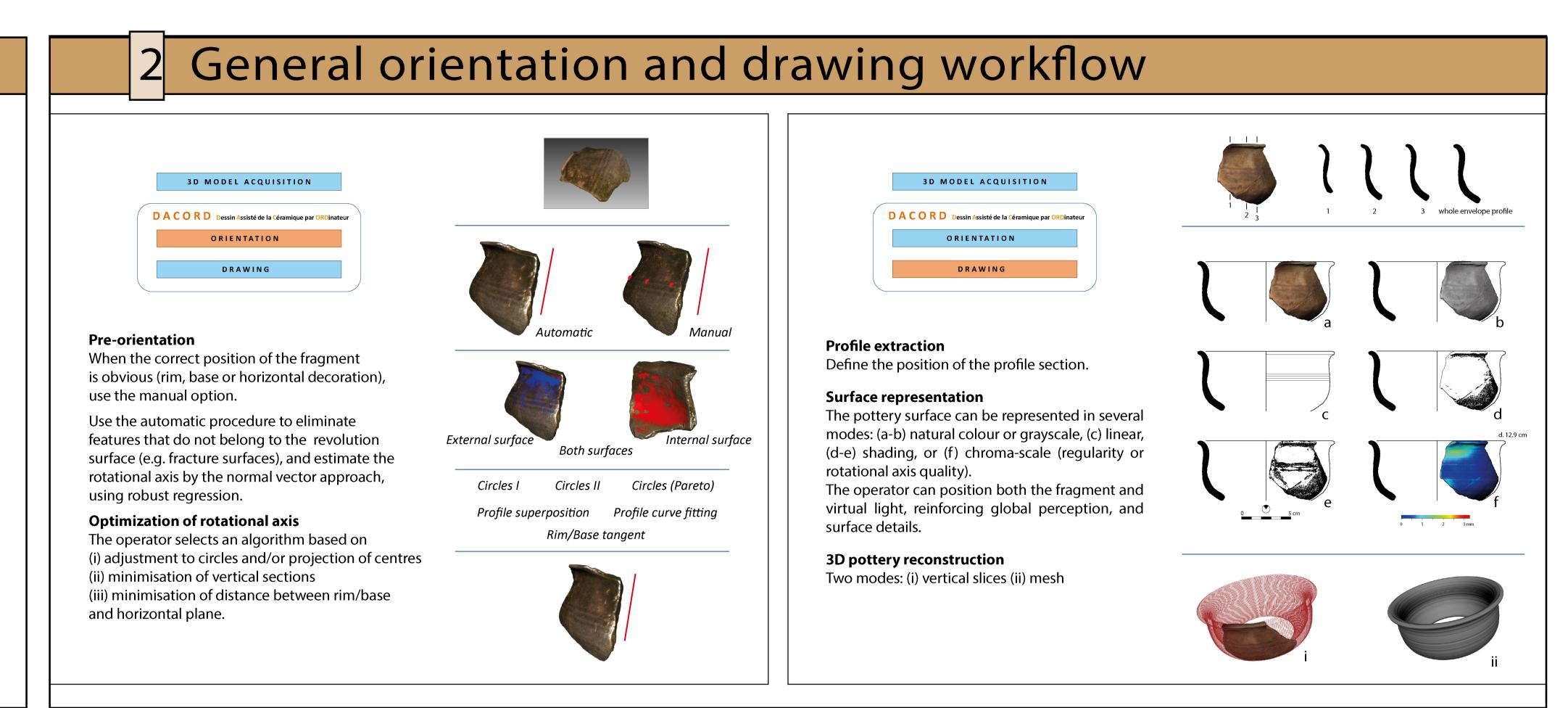
1 Introduction

The DACORD functional system orients and draws archaeological pottery, based on 3D model geometry, using modern mathematical, graphical, optimization methods.

The orientation workflow combines existing approaches (normal vectors, horizontal/vertical sections, etc.) with new methods, to segment fragments (external and internal surfaces), and to erase parts that provide no information about the rotational axis (fractures, plastic decoration, etc.).

Archaeological illustrations adapted to most norms and standards of pottery drawings can then be produced from these correctly oriented models.

All pottery orientation and drawing methods are implemented in DACORD software, developed in R. The DACORD system thus represents a new optimized solution for archaeology.



Automatic orientation Real-world fragment test Virtual vessel test The virtual vessel with surface noise (VV) 110 fragments 3 periods (Neolithic, Bronze Age, Roman) (a) was broken into 34 fragments (b) randomly translated and rotated (a) automatic fragment orientation (c) automatically oriented (d) aligned with the original Chromo-scale is used to identify (e) to form a reconstructed vessel (RV) (b) correctly oriented fragments (c) incorrectly oriented fragments Distance (in mm) (f) shows distances between VV and RV Success rate Success rate **69%** - fully automatic orientation process 100% - manual pre-orientation + automatic optimization incorrectly oriented correctly oriented Fragments (N=34)

